

Kellen Ceriani

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EDUCATION

Boise State University- Boise State

GIMM (Games Interactive Media Mobile), Expected Graduation in 2025

SKILLS

Adobe CC - Photoshop, Illustrator, InDesign, Animate, Adobe XD, etc.
Rotoscoping, Tracing, Animating (2D drawing/design)
Audio production and sound design
Customer Service, Written/Verbal Communication Skills (COMM101, GIMM, etc.)
Collaborative working, Leadership, and Time management and Critical, Creative, & Conceptual Thinking
Game Design: Unity 2D & 3D
Languages Proficient with: HTML, CSS, JavaScript / AJAX, PHP, SQL Have Experienced: Java, C#

PROFESSIONAL EXPERIENCE

December 2022- Current

Production Graphic Artist/Design

Relate Corporation - 1755 N. Westgate Dr. Ste. 120 Boise, ID 83704

- Helped with graphic production for eLearning, web content, video content.
- Worked closely with Photoshop, Illustrator, Premiere Pro, and other tools.
- Designed and developed website layouts, template, and unique branded looks

June 2020 - February 2023

Data Analyst

LandproDATA - 1119 E State St Ste 210, Eagle, ID 83616

- Documented effective and replicable methods for extracting and organizing data.
 - Provided technical support for troubleshooting analytics and reporting issues.
 - Used statistical methods to analyze data and generate useful business reports.
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VOLUNTEER & OTHER WORK

SOSCA Drumline/Marching Band

3 years in both Marching Band and Drumline throughout high school career. (2017-2019) Currently part of the Blue Thunder Marching Band at Boise State University

American Red Cross

Completed American Red Cross First Aid Instructional at Junior Guards program. (2016)

PROJECTS

Unity/VR, Web Design, Rotoscope Animations, etc.

Completed plethora of exciting projects that utilize different platforms and languages such as Unity, Adobe CC, HTML, CSS, JavaScript / AJAX, PHP, SQL, and more.

Available to view at: kelleneceriani.github.io